

**Title:**

# NOSTALGIA

**Message:**

Live in the past and you'll get old before you know it.

**Mood:**

Feelings of depression

**Story:**

The story is in acts, where the old man thinks back to days where he was happier.

Fx that time where he kick a football after a jump and it hit him right back in his own face.

Remembering the times of happiness, he transforms back to the younger version of him.

The old man is the young man hit by melancholy which can be mixed up with nostalgia

<http://kea.needrent.dk/nostalgia/>

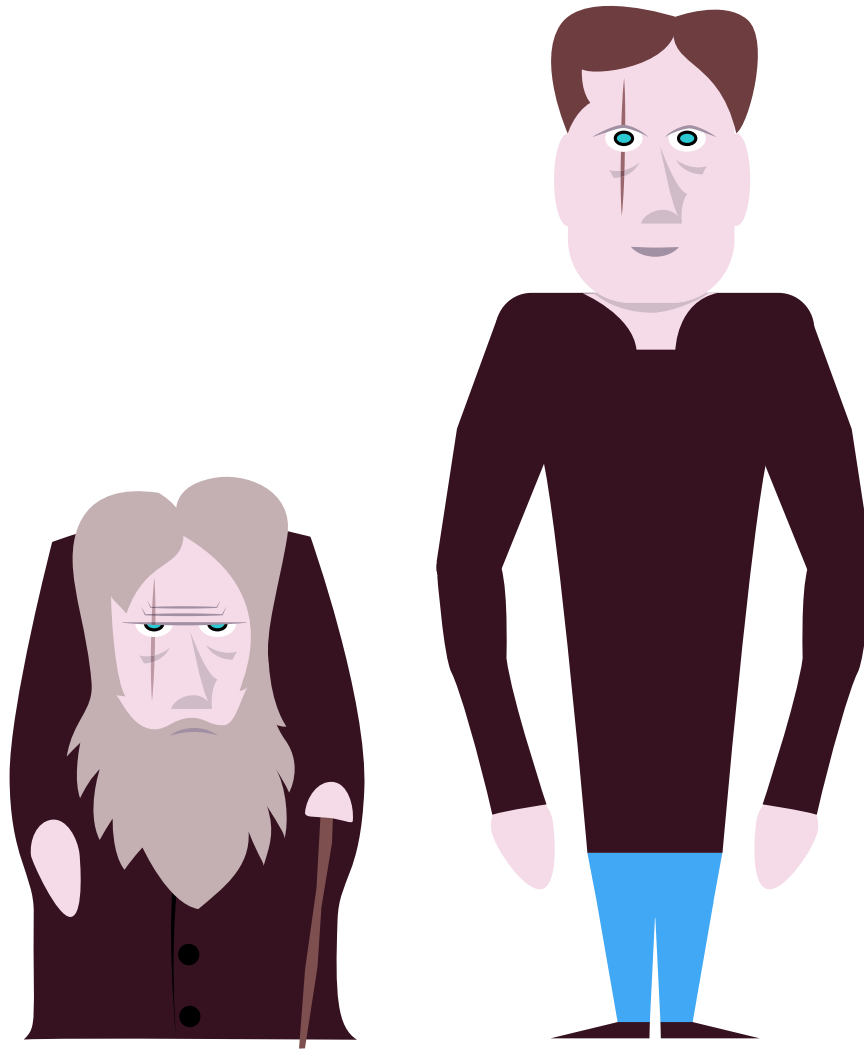


# WORK SHEET

## Character sheet

Story name: Nostalgia

Character names: 'Old man' + 'Young man' Lennart Stockmann



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**2-3 characters (front) side by side**

Your name: Simon Erasmus Johansen

# WORK SHEET

Pose sheet

Main character: \_\_\_\_\_

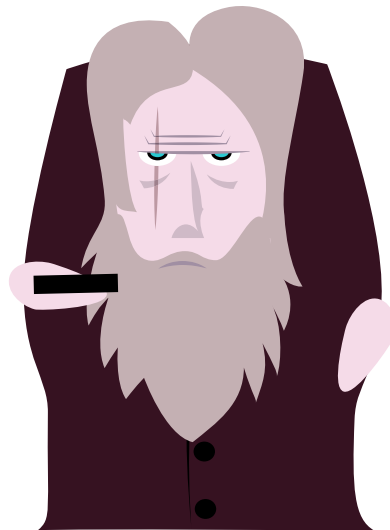
Core situations incl. props: \_\_\_\_\_

**Situation 001**

**Situation 002**

**Situation 003**

**Situation 004**



Your name: Simon Erasmus Johansen

# WORK SHEET

## Character sheet

Story name: Nostalgia

Character names: 'Old man' + 'Young man' Lennart Stockmann

## What drives the main character?

(Choose one: survival, safety and security, love and to "belong", need to know and understand, selfworth and selfesteem, God and the noble cause, selfrealization)

**Selfrealization**

### Character's main goal:

Remebering old times makes hm want to live amonst other people

### Character's friends and enemies:

He has shunned himself from other people for a long tme, so he has few friends left.

People he thinks might hate him no longer thinks of him

### What is at stake for the character:

Dying alone and wasting his life

### What the character needs to fulfill the goal/ mission:

By thinking back he realises that only he had the life he still want to live. He just have to go outside (end scene is him leaving the house and the door becomes the logo)

Your name: Simon Erasmus Johansen

**Main Character name:** 'Old man' Lennart Stockmann

## Physical Trait

Gender(s): Male

Age: 31

Height: 180 cm

Weight: 100 kg

Eyecolor: Blue

Haircolor: Gray (Red-Brown)

Distinguishes marks: Scar across left eye

Illnesses: None

Enhanced features: Big beard and hair

Strengths: Intelligent

Handicap: a bit overweight

Weakness: Too smart for his own good

Build(basicshape): Round/Circle

## Clothes

Costume:

colors:

style:

uniform/specific outfit:

Rank:

Embroidery:

Belt, hat:

Decoration:

## Sociological /Social/family

Parents: Close to his mother, farther tries

Siblings: Older sister

Marital status: Single

Relationship: None

Pets: None

Friends: a few close friends

Enemies: Not really

Ethnicity: Caucasian

Eating habits: Over eater

Main mode of transportation: walks

Workspace: Looking

Important items: a broken ring

Weakness: Thinks too much

Accent:

Living space: Spartan

## Psychological

Beliefs: Don't know what to believe in

Superstitions: None

Fears: Fears life

Prefers groups or solitary life: Both

Planned or spontaneous: Planned

Hobby: Jack of all trades

Prejudices: Hates bigots

Stressors :

Ambitions :

Addictions : Food

Journal entries(keep diary): No

Leader or follower: Wants to lead

Music & book preferences: Enjoys music

Sleeping habits: Scheduled

How does they relax: Good movie and wine

Recreation:

What excites:

Obsessions:

As seen by others: Strong

As seen by self: Weak

Special memories: Times in his life where he was at his best

Nightmares: not finding love again, or being able to love himself

Your name: Simon Erasmus Johansen

# WORK SHEET

Character sheet

# WORK SHEET

## Secound character

Story name: Nostalgia

Character names: 'Young man' Lennart Stockmann

### Characters role/part in the story:

He is the memory of 'Old man' and inspirres 'Old man' to become his best self again

### Character's main goal:

He's the past

### What is at stake for the character:

Nothing, he has no cares in life

### Characters friends and enemies:

He has a lot of friends, everybody likes him. He don't have any enemies or he at least don't notice them

### What the character needs to fullfill goal/ mission:

He lives the stupid things he did in life to get the 'Old man' to realize his best

Your name: Simon Erasmus Johansen